



Hard Rock Tulsa



TULSA

No Limit Hold'em BOUNTY RING

5:00 PM (2-Day)

Level	Minutes	Ante	Small Blind	Big Blind
1	30		25	50
2	30		50	100
3	30		75	150
4	30		100	200
5	30	25	100	200
6	30	25	150	300
7	30	50	200	400
8	30	75	250	500
9	30	100	300	600
10	30	100	400	800
11	30	100	500	1,000
12	30	200	600	1,200
13	30	200	800	1,600
14	30	300	1,000	2,000
15	30	400	1,200	2,400
16	30	500	1,500	3,000
End of Day 1				
17	30	500	2,000	4,000
18	30	500	2,500	5,000
19	45	1,000	3,000	6,000
20	45	1,000	4,000	8,000
21	45	1,000	5,000	10,000
22	45	2,000	6,000	12,000
60 min Dinner Break				
23	45	2,000	8,000	16,000
24	45	3,000	10,000	20,000
25	45	4,000	12,000	24,000
26	45	5,000	15,000	30,000
27	45	5,000	20,000	40,000
28	45	5,000	25,000	50,000
29	45	10,000	30,000	60,000
30	45	10,000	40,000	80,000

-Additional levels will be added as needed.

• Fees: \$365 buy-in (\$300 prize pool + \$65 administrative fee) Fee includes any and all staffing / dealer fees, add-ons and rake.

• Players will start with 10,000 in tournament chips.

• Registration will remain open until the start the start of level nine (9), eliminated players may re-enter until this time at the registration counter. All original fees apply. Players must have zero (0) chips remaining to re-enter or be subject to disqualification. Players may forfeit their current stack to re-enter.

 Any player who has not taken a hand by the first break may be considered a "no show" and may have their chips removed from play and may not be eligible to participate and may not be eligible for a refund.

• This is scheduled as a two-day tournament. The Tournament Director in his sole and absolute discretion may adjust the break schedule, adjust the start and stop time, adjust the level lengths, and/or add an additional day if necessary.

• There will be a 15-minute break approximately every 2 hours of play. Day 2 will resume at 1:00 PM the following day.

• Winner receives a WSOP Circuit Ring. All "Ring" events qualify to earn points for the 2018 WSOP Global Casino Championship.

• Bounty: players are required to have a their bounty chip on the table at all times. Bounties are awarded to the winner of the pot in which a player is eliminated from the tournament..